

SignalMainProcessBySoftlinkStateHandler

Description

The handler checks if additional softlink instances exist. If no parameter is delivered, it checks if all soft-link instances have been ended.

If the parameter `softLinkState` was delivered, it checks whether all other softlink instances are queued at a particular activity.

If all other instances will fulfill the requirements, it tries to send the main process further.

Action Class

```
com.dooris.bpm.actionhandler.SignalMainProcessBySoftlinkStateHandler
```

Event Type

any type

Action Name

any name

Mandatory Fields

-

Parameter

softLinkState

Stores the name of the activity on which all instances must be located in order for the main process to be sent further.

Example

The screenshot shows the 'Symboleigenschaften - Aktivität' window. On the left, a sidebar lists various categories, with 'Automatisierung' highlighted. The main workspace displays a task list with columns for 'Aufgabenname' and 'Rollenzuweisung'. An 'Edit Event' dialog is open, showing the following details:

- Ereignistyp: Node Leave
- Aktionsname: SignalSoftlinksByWaitstateIdentifier
- Aktionsklasse: >pm.actionhandler.SignalSoftlinksByWaitstateIdentifierHandler
- Mandatory Fields: (empty)
- Parameter: waitStateIdentifier=Wait;

Buttons for 'OK', 'Abbrechen', 'Übernehmen', and 'Hilfe' are located at the bottom of the dialog and the main window.

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Last update: **2021/07/01 09:52**

